



Eleanor Hunter

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Website: eleanorhunter9@gmail.com

Skills + Software:

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|----------------------|--------------------|---------------------|---------------|
| - Environment Design | - Background Paint | - Background Layout | - Prop Design |
| - Colour Key Artist | - Matte Paint | - Photoshop | - Blender |
| - Autodesk Maya | - Adobe Flash | - TV Paint | - Shotgrid |
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Experience:

- 2025 - 2026 **Senior Layout Artist** | Blue Zoo | Rafi The Wishing Wizard | **2D**
Responsible for using the storyboards and environment design to create backgrounds with final line and provided perspective guides that were set up with character and camera positions for each shot included in the individual background. These were then passed on to the background paint department
- 2024 - 2025 **Senior Environment & Prop Designer** | Blue Zoo | Mojo Swoptops | **3D**
My role on this project was to design various sets and props in the world of Swoppington. One of my first tasks on the show was working on developing the designs for Mojos tops
- 2021 - 2023 **Lead Background Artist** | Cartoon Saloon X Dog Ears | **2D**
I worked as a Lead Background Artist on a fantasy show in collaboration between Cartoon Saloon and Dog ears. This involved painting backgrounds and supporting the team with regular feedback sessions and drawovers.
- 2021 **Background & Layout Artist** | Blue Zoo | Millie & Lou | **2D**
I was responsible for the layouts for this show as well as painting backgrounds
- 2020 **Environment Designer** | Blue Zoo | Big Tree City | **3D**
Worked as a Set Designer for Big Tree City, This involved designing the city's exteriors, interiors and graphics. From concept to final look.
- 2019 **Set Designer & Concept Artist** | FeedMeLight | **2D/3D**
Worked designing for 3D Animated commercial projects, visualising style frames, backgrounds and concepts.
- 2019 **Background Designer** | Passion Pictures | 101 Dalmatian Street | **2D**
Worked as a background designer on 101 Dalmatian street designing backgrounds from storyboard/layout through to finish. As well as designing colour keys for some episodes. A highly collaborative project with close attention to detail and perspective drawing.
- 2018 **Lead Background Artist & Character Designer** | Mosaic Films | **2D**
Worked as lead character designer and environment artist for Mosaic Films on a series of 2D documentary animations: My Troubled Mind. Involved in conceptualising the style and then finessing final designs and assets for animation.
- 2018 **Character Designer** | Passion Pictures | **2D**
- 2018 **Character Designer & Animator** | BBC | Panorama | **2D**
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Education:

- 2015 - 2018 Bachelor of Animation [first class],[prize winner: best student] University of Portsmouth

TO SEE LOCKED PROJECTS IN MY PORTFOLIO PLEASE CONTACT ME FOR THE PASSWORD